

## ABA Cheat Sheet– Divisional Season 2024/25

Game Rules	Divisional 1 & 2	
Innings	<b>7 innings scheduled (regulation game 5 innings)</b>	
No New Innings	after 2 hours 20 min (or 2 hours 30 min when scoring is occurring via app)	
Mercy rule	<b>Divs 1-2 - 15 after 4 or 10 after 5</b>	<b>Div 3 – 10 runs after 5 innings</b>
Runs per innings (max)	<b>Divs 1-2 - No max</b>	<b>Div 3 - 5 runs max</b> (the play that scores the 5 <sup>th</sup> run must be played to completion however only 5 runs are counted in the innings) - innings 1 -6 only, 7 <sup>th</sup> inning has no run limit
Tied game	<b>No Tie Breaker – But YES in Championship game</b>	
Double Headers	Rules to be set by Competition Committee if Double Headers are scheduled	
No. of Players	8 min (9 <sup>th</sup> is auto out) – players not physically present at the plate meeting, should NOT be entered on the line-up card. However, late players (once arrived at the park) can be added as the 9 <sup>th</sup> player or to the substitutions list & play.	
Single day <b>Loan</b> player	<b>YES</b> - To make 8 <sup>th</sup> and 9 <sup>th</sup> player only, no more than 2 allowed, play outside corners only and bat bottom of the line-up. Refer Tech norms, Section 4, 1.3f for further details	
Dispensations	<b>ANY</b> player under the age of 16 will need to apply for dispensation to play Divisional Baseball	
Junior Players	Take their maximum pitch count rules and catcher to pitcher etc rules with them. All Little League pitching and catching restrictions apply to all players age up to 16.	
Pitch Smart	Pitch Smart applies to all players aged up to and including the age of 22	
Pitcher minimum	Must pitch to at least 3 consecutive batters – Refer OBR	
Pitcher removed from mound can return as pitcher?	<b>YES</b> (only if they remain on the playing field in another fielding position) – if re-entered, they may not pitch). See junior rules over page.	
Pitcher may become Catcher*	<b>YES</b> – no pitch count restriction on pitcher becoming catcher. (Some restrictions may apply to junior players)	
16's Catcher to Pitcher	<b>Yes</b> , but Catcher who has caught for 4 innings may not pitch that <b>Day</b> . (3innings + 1 pitch = 4 innings for the purposes of this rule)	
16's Pitcher to Catcher	<b>Yes</b> , but pitcher who delivers 41+ pitches in a game cannot be catcher that <b>Day</b> . Catcher with 3 or less innings and delivering (16year old: 31+) pitches may not return to Catcher that <b>Day</b> . Finishing a batter is NOT incl in pitch count.	
Pitch in 2 games a day	<b>YES</b> – Pitch Smart applies and LL restrictions for players aged 16	
Catcher speed up rule?	<b>YES</b> , catcher (runner) may be replaced if two outs (last batter or any bench player not currently in the game)	
Catcher Other	19U and under catchers must have a throat guard. All warm-up catchers including in bullpens must have a mask.	
Visits	Maximum of 5 Visits by any player, manager, or coach. (1 extra free visit per every tie breaker extra innings).	



	Manager or Coach Visits are Trips (as well as Visits), if 2 Trips in 1 innings, then pitcher must be changed.
Re-entry rule	<b>YES</b> , if a starting player, but player can only re-enter <b>once</b> per game in his original batting spot and can <b>NOT</b> pitch.
Bats	BBCOR, wood, or wood composite bats (composite, with BBCOR stamp). 34" 2 5/8s (2-piece bats are prohibited)
DH allowed? (See back page for more)	<b>YES</b> (is not restricted to the pitching position and may be used for a positional player. Must be on starting line-up card.
No Foreign Substances	Under the new guidelines, any pitcher, fielder, manager, coach, club personnel, club committee member / volunteer who possesses or applies foreign substances in violation of the rules will be ejected from the game and automatically suspended in accordance with the rules and past precedent. Umpires may perform checks at any time. <i>Rule 3.01 states that "no player shall intentionally discolour or damage the ball by rubbing it with soil, rosin, paraffin, liquorice, sandpaper, emery paper or other foreign substance." Rule 6.02(c) expands on that rule by stating, among other things, that a pitcher may not "apply a foreign substance of any kind to the ball;" "deface the ball in any manner;" throw a shine ball, spit ball, mud ball or emery ball; "have on his person, or in his possession, any foreign substance;" or "attach anything to his hand, any finger or either wrist (e.g., Band-Aid, tape, Super Glue, bracelet, etc.).</i>

Approved bat logo

